

**Key Vocabulary for Lessons**

Desktop	The first screen presented to a user on a computer usually containing icons and menus
Digital	Information stored using 1s and 0s (binary)
Word processor	A program allowing the manipulation of text on a screen. The text can be formatted – make bold, size increased, colour added – along with many other tools. Has replaced the old-fashioned typewriter
Presentation	Program enabling the user to create simple slideshows or complex presentations
Layout	The arrangement of text, graphics, and other digital media on a digital product
Content	The information presented in a digital product such as the text, the choice of images and other media used with a purpose for a specific audience.
Audience	The target at whom a digital product is aimed which may be identified by gender, age, location, economic means or lifestyle
Purpose	The reason for creating a digital product

**GCSE Pod Homework**

- Homework will be set via Seneca every *two* weeks.
- You will be given a set of questions alongside short videos.
- These will be based on what you have learnt over the previous two weeks.

**Additional Opportunities**

If you wish to further develop your skills and knowledge for GCSE Computer science, you can use the following links:

[https://www.teach-ict.com/v/ks3/ks3\\_home.html](https://www.teach-ict.com/v/ks3/ks3_home.html) - Teach ICT

<https://www.bbc.co.uk/bitesize/subjects/z8mtsbk> BBC bitesize